

Threshold/ Swirl and Labyrinth

Kings Heath Village Square

All Saints Church, Vicarage Road, Kings Heath, Birmingham B14 7RA

All Saints Community Development Company [ASCDC] has existed for the past 15 years to create and realise ideas for the development of All Saints Church and its campus. The company's overriding ethos is to create:

'A Centre for Health Living and Spiritual Welfare in the Heart of Kings Heath'.

To date, a Medical Centre and Welcome building have been erected, which together house a GP practice, podiatrist, dentist, South Birmingham NHS, Pharmacy, Dens of Equality and an Elderly Day Care centre. There are also Youth groups and other activity groups on site, and an active Anglican congregation with a strong 'outreach' agenda.

The creation of an integrated public Village Square from 3 distinct areas of adjoining land - the churchyard, current path and driveway, and Highway land - was opened in 2009 by the Bishop of Birmingham and the Lord Mayor. The central feature of this beautiful Award Winning space is a Labyrinth. ASCA [All Saints Community Arts], a sub-group of ASCDC commissioned an Artist to create Works of Art to be integrated into the Labyrinth, Threshold and Swirl features to ensure continuity of theme, materials and colours to all these areas, providing consistency of narrative and visual impact.

The Art Works are integrated into these constructions are suitably positioned to convey the narrative of the words and designs. This welcomes people into the square [Threshold], entices and encourages them to move further into the square [Swirl], and provides punctuation of the journey [Labyrinth]; it also serves to assist the focus of the participant with tools for further meditation. The art work for both areas takes the form of :

- Pictorial, representational and abstract designs, constructed from mosaics, relief, engraved and inlay materials and techniques.
- Text, relating to commissioned poetry, religious verses, and comments from the Artist's research with partners and user groups from the wider community, incorporated into the payers.
- The materials used in both features include aggregate, stone paving and engineering bricks. The materials and colour palette used by the Artist are subtle and link in aesthetically with these architectural considerations, and with the surrounding buildings.

The Landscape Designer, Simon Watkins, worked with the Yourh Project to tease out ideas oft ehe from of the labyrinth and the pattern of the pathways. The Community Artist, Alison Ogle, facilitated and directed the creation of artworks from various selected local stakeholder groups which celebrate, reflect and communicate the ethos of the ASCDC mission for the whole campus. The leaflet included here conveys the essence and details of these workshops, which involved members of the wider local community in the construction of the public space of the Village Square. This engenders a sense of pride in the locality and demonstrates the uniqueness of the project on a regional and national scale.

The Labyrinth Interpretation Panel which you will find close to the Labyrinth at the junction of the path to the War Memorial explains briefly: the history of Labyrinths; the creation of the Kings Heath Village Square version, and simple directions as to how to use and 'walk' a labyrinth. It is replicated below, along with the leaflet which contains information about the Artworks. The latter can be obtained from the Welcome Desk in the All Saints Centre building.



The All Saints Development Company vision for the whole campus is to provide:

"A Centre for Spiritual Welfare and Healthy Living at the heart of Kings Heath"

The Village Square is a space which welcomes and includes the whole community.

A Labyrinth is an ancient form of ritual pathway which can be traced back to prehistoric times. Christians have often used them as a way of enacting devotion, penitence, prayer and pilgrimage. Today they are also used for meditation and reflection.

This labyrinth design was created by Simon Watkins in conjunction with local young people. The centre holds a miniature of the labyrinth itself, and another within that, hinting at eternity.

A groove along the route enables people with poor sight to use a guide stick; there are finger labyrinths in the armrests of the nearby tree seat.

Thanks are due to the groups which contributed to the design of the Labyrinth and the Artwork:

All Saints Youth Project, Colmore Junior School,
All Saints AZTEC Sunday school,
The Kings Heath Afro-Caribbean group,
Fox Hollies Special School,
All Saints Parochial Church Council
and congregation

Artwork artist: Alison Ogle: www.alisonogle.com Poem: Rosie Miles: rosie.miles@virgin.net Landscape and Labyrinth design: Simon Watkins for www.rgalandscape.com

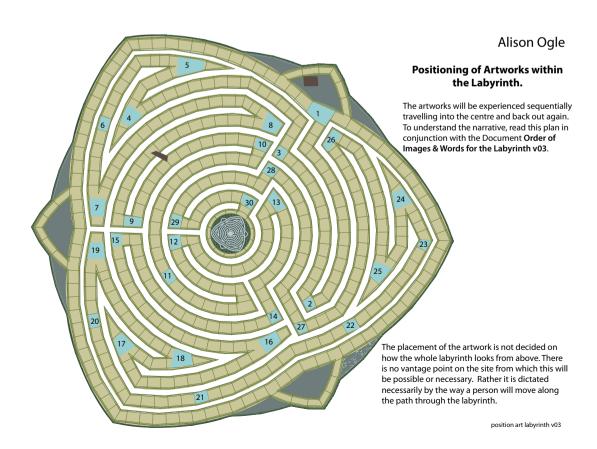
All Saint's Community Development Company Ltd 2 Vicarage Road, Kings Heath, Birmingham B14 7RA

Image credits: Labyrinth - RGA Landscape. All others - Alison Ogle.



The Artworks
Kings Heath Village Square





The Kings Heath labyrinth has sev How to walk a labyrinth. Walking a labyrinth and three 'lobes', reflecting the arch in one of the church windows. The path is 126.5m long and 12m in diameter. The centre has a replica of the layout which itself contains an inlaid steel miniature. down and explore the wonder of our being. There's no right or wrong way to The route leads randomly across all 3 quadrants – the three 'loops' along the outer walk - be open to whatever happens. Take as much or as little time as you decide. edge invite walkers to step in at any point. Eventually the path turns inward, and the first change of direction is to the left, making it a left-handed labyrinth. Start anywhere on the perimeter path. Eventually the path turns inwar Walk slowly; breathe gently and freely; focus on the rhythmic move The labyrinth is made of flecked granite. The theme for the 30 inlaid engraved the body as you follow the path carefully. quotations and coloured mosaics along the path is 'cherish your life and community'. The labyrinth is also used for worship - children Letyour mind be clear. You might focus on rode hobby-horses round it on Palm Sunday 2012. a particular thought or situation. Feel the change of rhythm as you turn the corners – become aware of your An alternative to walking the path is to trace the shape of the $\,$ breathing - maybe stop and ponder the quotations. Allow yourself to unwind. fingerlabyrinths in the armrests of the tree seat-it can have the same calming, reflective effect. The groove along the edge of the path can beIf you meet someone on the way, just step around traced with a stick by those with reduced sight. A leaflet explaining the ch other, and continue on. If you lose the path, keep walking artworksandthepoemisavailablefromthechurch.Wehopeyouhave ahead to see where it leads enjoyed your journey today, more information is available at: asc.org.uk, veriditas.org or labyrinthsociety.org At the centre, stop and allow yourself to have 'arrived' The inner journey can bring surprising thoughts. Acknowledge these and be still. Labyrinths in history. The Labyrinth pattern is found in almost When you are ready, return by re-tracing the route every human civilisation from prehistoric times to the You may find you feel more refreshed and unburdened. present day; they have been used as a tool for meditation and healing,Maybe sit on a bench for awhile afterwards and in liturgy; and for ancient rituals. A labyrinth consists of a single 'unicursal' path that twists and turns, arriving at a central point. From here the path is followed back again to the entrance. It is not a maze; there are no 'dead-ends' and it is important. There are 4 main types:

① Classical/Baltic, dating from 2000 BCE ② Roman – square with 4 quadrants 3 Mediaeval: Circular, divided into quadrants, with 7 or 11 circuits. The best example is in Chartres Cathedral, France $\stackrel{\cdot}{\oplus}$ Contemporary: Variations on the historic styles, such as the Kings Heath Village Square Labyrinth - see the centre of this panel.